

Battlestar Galactica

Battlestar Galactica is an American science fiction media franchise created by Glen A. Larson. The franchise began with the original television series in 1978 and was followed by a short-run sequel series (*Galactica 1980*), a line of book adaptations, original novels, comic books, a board game, and video games. A re-imagined version of *Battlestar Galactica* aired as a two-part, three-hour miniseries developed by Ronald D. Moore and David Eick in 2003. That miniseries led to a weekly television series, which aired until 2009. A prequel series, *Caprica*, aired in 2010.

All *Battlestar Galactica* productions share the premise that in a distant part of the universe, a human civilization has extended to a group of planets known as the Twelve Colonies, to which they have migrated from their ancestral homeworld of Kobol. The Twelve Colonies have been engaged in a lengthy war with a cybernetic race known as the Cylons, whose goal is the extermination of the human race. The Cylons offer peace to the humans, which proves to be a ruse. With the aid of a human named Baltar, the Cylons carry out a massive attack on the Twelve Colonies and on the Colonial Fleet of starships that protect them. These attacks devastate the Colonial Fleet, lay waste to the Colonies, and virtually destroy their populations. Scattered survivors flee into outer space aboard a ragtag array of available spaceships. Of the entire Colonial battle fleet, only the *Battlestar Galactica*, a gigantic battleship and spacecraft carrier, appears to have survived the Cylon attack. Under the leadership of Commander Adama, the *Galactica* and the pilots of "Viper fighters" lead a fugitive fleet of survivors in search of the fabled thirteenth colony known as Earth.

<i>Battlestar Galactica</i>	
 BATTLESTAR GALACTICA	
Franchise logo	
Created by	Glen A. Larson
Original work	<i>Battlestar Galactica</i>
Print publications	
Book(s)	List of books
Comics	List of comics
Films and television	
Film(s)	<i>Razor</i> (2007) <i>The Plan</i> (2009) <i>Blood and Chrome</i> (2012)
Television series	<i>Battlestar Galactica</i> (1978–1979) <i>Galactica 1980</i> (1980) <i>The Miniseries</i> (2003) <i>Battlestar Galactica</i> (2004–2009) <i>Caprica</i> (2010)
Games	
Traditional	List of games

Contents

Original series

- Battlestar Galactica* (1978)
- Galactica 1980*
- Cinema releases

Attempted revivals

Reimagined series

- The Miniseries*
- Battlestar Galactica* (2004)
- Razor*
- Webisodes
- The Plan*
- Caprica*
- Blood & Chrome*

Feature film

Comic books**Books**

- Original series books

- Reimagined series books

- Academic analysis

Games**See also****References****Bibliography****External links**

Original series

Battlestar Galactica (1978)

Glen A. Larson, the creator and executive producer of *Battlestar Galactica*, claimed he had conceived of the *Battlestar Galactica* premise, which he called *Adam's Ark*, during the late 1960s. As James E. Ford detailed in “*Battlestar Galactica* and Mormon Theology,” a paper read at the Joint Conference of the American Culture and Popular Culture Associations on 17 April 1980 (and published as “Theology in Prime Time Science Fiction: *Battlestar Galactica* and Mormon Doctrine,” *Journal of Popular Culture* #17 [1983]: 83–87), the series incorporated many themes from Mormon theology, such as marriage for "time and eternity", a "council of twelve," and a planet called Kobol, as Larson was a member of The Church of Jesus Christ of Latter-day Saints.^{[1][2]} However, he was unable to find financial backing for his TV series for a number of years. *Battlestar Galactica* was finally produced in the wake of the success of the 1977 film *Star Wars*. The original Cylons of *Battlestar Galactica*, robotic antagonists bent on destroying all humankind, owe much to Fred Saberhagen's berserker stories, including Saberhagen's fictional race The Builders whose "sliding single red eye" became the signature design element for the Cylons.

Larson had envisioned *Battlestar Galactica* as a series of made-for-TV movies (a three-hour pilot program and two two-hour episodes) for the American Broadcasting Company (ABC). A shortened version of the three-hour pilot, *Saga of a Star World*, was screened in Canadian theaters (before the TV series was telecast) and in American, European and Australian theaters later on. Instead of two additional TV movies, ABC decided to commission a weekly TV series of one-hour episodes.

In 1979 at the sixth annual People's Choice Awards, the TV series won in the category of "Best New TV Drama Series".^[3]

The first episode of the TV series (the long pilot TV movie) was broadcast on September 17, 1978. However, about 30 minutes before the end, that broadcast was interrupted by the announcement of the signing of the Egyptian–Israeli Camp David Accords. After the interruption (which was nearly an hour in length), the episode picked back up where it left off.

During the eight months after the pilot's first broadcast, 17 original episodes of the series were made (five of them two-part shows), equivalent to a standard 24-episode TV season. Citing declining ratings and cost overruns, ABC canceled *Battlestar Galactica* in April 1979. Its final episode "The Hand of God" was telecast on April 29, 1979.

Galactica 1980

During the autumn of 1979, ABC executives met with *Battlestar Galactica*'s creator [Glen A. Larson](#) to consider restarting the series. A suitable concept was needed to draw viewers, and it was decided that the arrival of the Colonial Fleet at present-day Earth would be the storyline. A new [TV movie](#) called *Galactica 1980* was produced. Again, it was decided this new version of *Battlestar Galactica* would be made into a weekly TV series. Despite the early success of the premiere, this program failed to achieve the popularity of the original series, and it was canceled after just ten episodes.

In this 1980 sequel series, the Colonial fleet finds the Earth, and then it covertly protects it from the Cylons. This series was a quick failure due to its low budget (e.g., recycling footage from the 1974 [Universal Studios](#) movie *Earthquake* during a [Cylon](#) attack sequence), widely panned writing, and ill-chosen time slot (Sunday evenings, a time generally reserved for family-oriented programming and, more specifically, also for the *60 Minutes* newsmagazine program). The TV series also had to adhere to strict content restrictions such as limiting the number of acts of violence and being required to shoehorn educational content into the script and dialogue.

To cut costs, the show was set mostly on the contemporary Earth, to the great dismay of fans. Another factor for fan apathy was the nearly complete recasting of the original series: [Lorne Greene](#) reprised his role as Adama (working unpaid), [Herb Jefferson, Jr.](#) played "Colonel" Boomer in about half of the episodes (with little screentime), and [Dirk Benedict](#) as Starbuck for one episode (the abrupt final episode, though his character was to have also appeared in the unfilmed episode 'Wheel of Fire', which was a semi-sequel to 'The Return of Starbuck'). [Richard Hatch](#) (Apollo in the original series) was sent a script for *Galactica 1980*, but he turned it down since he was not sure what his part in the series would be now that all the characters had changed.^[4]

Some [TV syndication](#) packages for *Battlestar Galactica* incorporate the episodes of this series.

Cinema releases

Besides a re-edited version of the [pilot](#), released in Canada, Europe, parts of Latin America, and, following the broadcast of the series, in the U.S., two other *Battlestar Galactica* feature films were released in cinemas. *Mission Galactica: The Cylon Attack* and *Conquest of the Earth* were made up of various episodes of the original series and *Galactica 1980* respectively. (See [List of Battlestar Galactica \(1978 TV series\)](#) and [Galactica 1980 episodes § Theatrical releases](#))

Attempted revivals

The original series maintained a [cult](#) fandom, which has supported efforts by Glen A. Larson, Richard Hatch, and Bryan Singer (independently of one another) to revive the premise.

Richard Hatch produced a demonstration video in 1998–99 which featured several actors from the original series combined with state-of-the-art special effects. This video, titled *Battlestar Galactica: The Second Coming*, was screened at some [science fiction conventions](#), but it did not lead to a new series.

In 1999, the [producer](#) of *Wing Commander*, Todd Moyer, and the producer of the original TV series, Glen Larson, announced plans to produce a [motion picture](#) based on the TV series.^{[5][6][7]} It would have featured *Battlestar Pegasus*.

In 2000, the director and an executive producer of the *X-Men* movie, Bryan Singer and [Tom DeSanto](#), began developing a *Battlestar Galactica* [TV miniseries](#) under the auspices of [Studios USA](#) for the [Fox TV network](#). A continuation of the original series but set 25 years later, Singer and DeSanto's version included several members of the original cast reprising their original roles and the introduction of newer characters. It was intended to be telecast as a [backdoor pilot](#) in May 2002, and pre-production commenced and sets had even been partially constructed with a view to filming starting in November 2001.^[8] However, production delays caused by the [September 11, 2001 attacks](#) meant that Bryan Singer had to drop out, due to his commitment to direct the *X-Men 2* movie. This caused the executives of Fox TV to lose interest in this project.

Reimagined series

The Miniseries

Despite attempts to revive the series over the years, none came to fruition until it was reimagined in 2003 by Universal Television as *Battlestar Galactica*, a three-hour miniseries. Commissioned by the Sci-Fi Channel, screenwriter Ronald D. Moore and producer David Eick were the creative forces behind it. Academy Award-nominated actor Edward James Olmos was cast in the role of Commander Adama, while two-time Academy Award nominee Mary McDonnell was cast as President Laura Roslin. Starbuck and Boomer were now female characters, portrayed by Katee Sackhoff and Grace Park respectively. Other cast members included Jamie Bamber (Captain Lee 'Apollo' Adama), James Callis (Dr. Gaius Baltar), and Tricia Helfer as a Cylon known as "Number Six".^[9] The mini-series was a ratings success for the Sci-Fi Channel and they commissioned a new weekly *Battlestar Galactica* series to follow.

Battlestar Galactica (2004)

The new TV series was co-funded by the UK's Sky Television, and premiered in the United Kingdom on the Sky1 satellite channel in October 2004. The series was then broadcast in North America on the Sci-Fi Channel in January 2005. Continuing where the 2003 mini-series left off, the main cast all returned to reprise their roles. Several new characters were introduced, and Richard Hatch, who played Captain Apollo in the 1970s *Battlestar Galactica* TV series, also appeared in several episodes as Tom Zarek, a former political terrorist who later becomes part of the new Colonial government.

An edited version of the pilot miniseries was aired on NBC on January 9, 2005, five days before the Sci-Fi series premiere. NBC also aired three selected first-season episodes to promote the show in advance of the second-season premiere in July 2005. The series ran for four seasons between 2004 and 2009. The second season was split into two halves screened several months apart. Due to production delays caused by the 2007–2008 Writers Guild strike, the fourth season was also split into two parts, with a seven-month hiatus in between.

The series has won widespread critical acclaim among many mainstream non-SF-genre publications. *Time*^[10] and *New York Newsday*^[11] named it the best show on television in 2005. Other publications such as *The New York Times*,^[12] *The New Yorker*,^[13] *National Review*^[14] and *Rolling Stone magazine*^[15] also gave the show positive reviews.

The show has received a Peabody Award for overall excellence, several Emmy Awards for Visual Effects, and Emmy nominations for Writing and Directing. *Time Magazine* named it one of the 100 Best TV Shows of All Time.^[16]

Razor

Battlestar Galactica: Razor is a 2007 television movie produced and broadcast in the gap between Seasons 3 and 4 of the re-imagined series. *Razor* is also the first two episodes of Season 4 though it chronicles events on Battlestar Pegasus in two time periods, both of which are "in the past" with respect to the Season 4 continuity. The "present day" framing scenes are set during Lee Adama's command of the *Pegasus* in the latter half of Season 2, while "flashback" scenes depict Helena Cain's command in the period between the Cylon attack (shown in the 2003 mini-series) and the reunion with the *Galactica* in the second season. It aired in the United States and Canada on November 24, 2007 and in the UK and Ireland on December 18, 2007. An expanded version of the movie was released on DVD on December 4, 2007.

Webisodes

The first set of webisodes were a series of shorts produced in 2006 to promote the third season of the re-imagined show. Made as an "optional extra" to Season 3, the webisodes filled in some of the events between the second and third seasons and featured some of the main cast, though did not reveal what would happen in the beginning of Season 3, nor was viewing them essential to follow the story of the third season. Each of the ten webisodes was approximately three minutes long, and they were released twice a week leading up to the U.S. Season 3 premiere in 2006.

The *Razor Flashbacks* were a series of seven webisodes produced in 2007. Set some 40 years earlier during William Adama's fighter pilot days during the later stages of the First Cylon War. They were released on the Internet as "webisodes" leading up to *Razor's* release. They are now available on the DVD and Blu-Ray releases of *Battlestar Galactica: Razor*, and some are inserted into both the broadcast and extended cuts of the movie on DVD and Blu-Ray. The installments that did not make the final cut include 1, 2, and the latter half of 7.

In May 2008, a set of 10 webisodes were announced to be in the works which were released during the seven-month hiatus between episodes 10 and 11 of Season 4.^[17] Titled *The Face of the Enemy*, the web series premiered on December 12, 2008 on SciFi.com. Again, viewing of the webisodes was optional prior to the second half of Season 4.

The Plan

In August 2008, the Sci Fi Channel announced the production of a two-hour TV movie which was planned to air after the final episode of the series in 2009. The movie began production on September 8, 2008.^[18] The movie premiered exclusively on DVD, Blu-ray and digital download on October 27, 2009 and aired on January 10, 2010, on Sci Fi. Written by Jane Espenson and directed by Edward James Olmos, *The Plan* storyline begins before the attack on the 12 colonies and shows events primarily from the perspective of the Cylons.^[19] Edward James Olmos reprised his role as Adama, and ten of the eleven actors who played Cylons appeared, including Michael Trucco, Aaron Douglas, Dean Stockwell, Tricia Helfer, Grace Park, Rick Worthy, Matthew Bennett, Callum Keith Rennie, Michael Hogan and Rekha Sharma.^[18] The only "Cylon" actor not present was Lucy Lawless (although previously filmed footage of her was included).^[20]

Caprica

Caprica is a prequel television series to the re-imagined *Battlestar Galactica*. It premiered on Syfy (formerly Sci-Fi) on January 22, 2010, and was described as "television's first science fiction family saga". It was a two-hour back door pilot for a possible weekly television series, but on December 2, 2008, Syfy gave the go-ahead to expand the project into a full, 20-episode series. *Caprica* is set on the titular planet, 58 years before the events of *Battlestar Galactica*. The show revolves around two families, the Adamas and the Graystones, and the creation of the Cylons.

The pilot was directed by Jeffrey Reiner and starred Eric Stoltz, Esai Morales, Paula Malcomson, Alessandra Torresani, and Polly Walker.^[21] The pilot was released on DVD on April 21, 2009^[22] and the series was broadcast in January 2010.

On October 27, 2010, Syfy canceled *Caprica* due to low ratings. The final five episodes were aired in the US on January 4, 2011^[23] though they had aired a couple of months earlier on the Canadian network Space. The entire series was released on DVD in 2011.

Blood & Chrome

Battlestar Galactica: Blood & Chrome was to be a spin-off series from the re-imagined *Battlestar Galactica* series.^[24] Syfy approached show runner Ronald D. Moore to produce another spin-off set in the reimagined *Battlestar Galactica* universe, which was to begin as a two-hour pilot focused on William "Husker" Adama (portrayed by Luke Pasqualino) during the First Cylon War (as was glimpsed in *Razor* and the corresponding webisodes).

Syfy decided against moving forward with the *Blood and Chrome* TV series, but on November 5, 2012 it was announced that a 10-part webseries would begin on November 9, 2012 and be released over four weeks via [Machinima.com](#). The webseries was also aired as a 2-hour movie on Syfy on February 10, 2013,^[25] and was released on DVD shortly afterwards.^[26]

Feature film

Creator Glen A. Larson entered negotiations with [Universal Pictures](#) for a film adaptation of the 1978 series in February 2009.^[27] [Bryan Singer](#) signed on to direct the [reboot](#) the following August, but was obligated to direct *[Jack the Giant Slayer](#)*.^[28] In October 2011 [John Orloff](#) was hired to write the script. "I have wanted to write this movie since I was 12 years old, and built a Galactica model from scratch out of balsa wood, cardboard, old model parts and LEDs," Orloff told [Deadline.com](#).^[29] By August 2012 the script was being rewritten, with Singer explaining that "It will exist, I think, quite well between the Glen Larson and Ron Moore universes".^[30] On April 7, 2014, the studio hired Jack Paglen to write the script for the film.^[31] On February 12, 2016, Universal signed [Michael De Luca](#), [Scott Stuber](#) and Dylan Clark to produce the *Battlestar Galactica* film.^[32] On June 9, 2016, [Lisa Joy](#) was reportedly writing the film, and [Francis Lawrence](#) was in talks to direct.^[33]

Comic books

A series of comic book publishers have adapted *Battlestar Galactica* since its inception.

[Marvel Comics](#) published a 23-issue comic book series based upon the show between 1978 and 1981. Walt Simonson, who later wrote and drew *Thor* and had a long stint on Marvel's *Star Wars* comic, was the artist for the series at its conclusion. Other comics have since been published by [Maximum Press](#), [Grandreams](#), *[Look-in](#)* magazine, [Realm Press](#), and [Dynamite Comics](#). Of all these series, only those by Marvel, Grandreams, and *Look-In* completed their storylines and brought the story to a conclusion. All the other series were cancelled at various points during their run, with no resolutions.

The Grandreams and *Look-In* comic strips take place early in the series. The other comic series based on the 1978 series have been set after the final episode of the series and ignored *[Galactica 1980](#)*.

The Maximum Press series began with the discovery of a completely unpopulated Earth some fifteen years after the TV show. The look and the feel of the comics was changed considerably from the series, to give the stories a "more nineties" feel.

The Realm Press series picked up immediately after the original series' final episode, in an attempt to present what they called "Season Two" of the original show.

[Dynamite Entertainment](#) was the last company to publish comic books featuring both the classic and reimagined *Battlestar Galactica* series. They also released a 4-issue *Galactica 1980* comic miniseries written by [Marc Guggenheim](#). The limited miniseries was a re-imagining of the original series but at the end featured a second, smaller *Battlestar* (replacing the original which was destroyed) also named *Galactica* but strongly resembling the ship seen in the reimagined Sci-Fi Channel series.

Books

Both the original and the reimagined series have had books published about the series, academically oriented analysis, novelizations, and new works based on the characters.

Original series books

These *Battlestar Galactica* softcover novelisations were written by Glen A. Larson with the authors listed below.^[34] They were critically disparaged, but proved popular, with the first novel selling over a million copies within its first year.^[35] The first ten novels adapt the episode of the same title except as indicated. All novels except *Battlestar Galactica 14: Surrender the Galactica!* (ACE publishing) were originally published by Berkley, and have been republished, recently, by I Books, which called them *Battlestar Galactica Classic* to differentiate it from the reimagined series. The episodic novels featured expanded scenes, excerpts from "The Adama Journals," more background on the characters, and the expansion of the ragtag fleet to almost 22,000 ships as opposed to the 220 in the TV series. A new book series written by series star Richard Hatch starting in the 1990s continued the original story based on his attempt to revive the series, and ignored the events of *Galactica 1980*. His series picked up several years after the TV series ended, and featured Apollo in command of the *Galactica* after the death of Adama, a grown-up Boxey, who was now a Viper pilot, and the rediscovery of Commander Cain and the battlestar *Pegasus*, who had started a new colony and was preparing to restart the war with the Cylons.

Episodic novels

- *Battlestar Galactica*, with Robert Thurston (novel version of "Saga of a Star-World")
- *Battlestar Galactica 2: The Cylon Death Machine*, with Robert Thurston (novel version of "The Gun on Ice Planet Zero")
- *Battlestar Galactica 3: The Tombs of Kobol*, with Robert Thurston (novel version of "Lost Planet of the Gods")
- *Battlestar Galactica 4: The Young Warriors*, with Robert Thurston (adapts "The Young Lords")
- *Battlestar Galactica 5: Galactica Discovers Earth*, with Michael Resnick (adapts the *Galactica 1980* three part episode)
- *Battlestar Galactica 6: The Living Legend*, with Nicholas Yermakov
- *Battlestar Galactica 7: War of the Gods*, with Nicholas Yermakov
- *Battlestar Galactica 8: Greetings from Earth*, with Ron Goulart
- *Battlestar Galactica 9: Experiment in Terra*, with Ron Goulart (adapts the titular episode as well as "Baltar's Escape")
- *Battlestar Galactica 10: The Long Patrol*, with Ron Goulart

Original novels

- *Battlestar Galactica 11: The Nightmare Machine*, with Robert Thurston
- *Battlestar Galactica 12: "Die, Chameleon!"*, with Robert Thurston
- *Battlestar Galactica 13: Apollo's War*, with Robert Thurston
- *Battlestar Galactica 14: Surrender the Galactica!*, with Robert Thurston

Original novels by Richard Hatch

- *Battlestar Galactica: Armageddon*, with Christopher Golden
- *Battlestar Galactica: Warhawk*, with Christopher Golden
- *Battlestar Galactica: Resurrection*, with Stan Timmons
- *Battlestar Galactica: Rebellion*, with Alan Rogers
- *Battlestar Galactica: Paradis*, with Brad Linaweaver
- *Battlestar Galactica: Destiny*, with Brad Linaweaver
- *Battlestar Galactica: Redemption*, with Brad Linaweaver

Reimagined series books

Tor Science Fiction has published the following works in both hardcover and paperback format.

- *Battlestar Galactica* by Jeffrey A. Carver
- *The Cylons' Secret* by Craig Shaw Gardner
- *Sagittarius Is Bleeding* by Peter David
- *Unity* by Steven Harper

Academic analysis

- *Cylons in America: Critical Studies in Battlestar Galactica*^[36]
- *So Say We All: An Unauthorized Collection of Thoughts and Opinions on Battlestar Galactica*, edited by Richard Hatch
- *Battlestar Galactica and International Relations*^[37] by Nicholas J. Kiersey and Iver B. Neumann (editors)
- *An Analytical Guide to Television's Battlestar Galactica*^[38] by John Kenneth Muir

Games

The original series inspired a *Battlestar Galactica* board game. The game is set during a training mission, where two to four players maneuver pieces representing Colonial Vipers to capture a damaged Cylon Raider. Play includes using terrain elements and a number of special-ability cards to the players' advantage.

In 1978, Mattel Electronics released a handheld electronic LED game based on the series. The player tries to defend *Galactica* from kamikaze Cylon Raiders by manipulating a switch on the game unit to direct their fire, triggered by a red button to the left of the unit.^[39]

In 1979, FASA released a tabletop counter piece game for *Battlestar Galactica* based on the fighter combat, which included the *Galactica* and a Cylon Basestar to be launched from, attack with and be attacked/defended. The counters for the Vipers and the Raiders included three model versions MKI/MKII/MKIII, not just the MKII Viper and Raider MKI.^[40]

In November 2003, shortly before the premiere of the re-imagined TV series, Sierra released a 3D space combat *Battlestar Galactica* computer game for the original Xbox, PlayStation 2, and PC. The game took place 40 years before the original series and featured an ensign Adama flying a Viper during the Cylon war. The game was developed by Warthog.



Starship miniatures used in the board game

Wiz Kids, Inc. (a collectible game manufacturer) produced the *Battlestar Galactica Collectable Card Game* based on the 2003 mini-series and 2004 TV show. The premier set of this game was released in May 2006. After the release of one expansion set, Wizkids announced the game's cancellation on March 13, 2007.^[41]

A *Battlestar Galactica* role-playing game was released in August 2007 by Margaret Weis Productions at Gen Con.^[42]

Fantasy Flight Games produced *Battlestar Galactica: The Board Game*, based on the 2003 re-imagined series. It is a semi-cooperative game of strategy for 3–6 players with some players being Cylon agents, either

aware at start of the game or become aware later, as Sleeper agents. Each of the 10 playable character has its own abilities and weaknesses, and they must all work together in order for humanity to survive, as well as attempt to expose the traitor while fuel shortages, food contaminations, and political unrest threaten to tear the fleet apart.^[43] In June 2009, a "Pegasus expansion" to the board game was announced, adding seven new characters and extra gameboards representing *Battlestar Pegasus* and *New Caprica*.^[44] A further expansion, *Exodus* was released in December 2010^[45] and *Daybreak*, the final expansion, was released in Summer of 2013.

There is also a 2D Xbox 360 Live Arcade title called *Battlestar Galactica* wherein players can co-op or dogfight with up to 8 people over Xbox Live.^[46]



Mattel Battlestar Galactica game, circa 1978

Battlestar Galactica Online is a 3D browser-based MMOG released as an open beta on February 8, 2011 by Bigpoint Games.^[47]

See also

- Battlestar Galactica* comics
- Battlestar Galactica* ship
- List of *Battlestar Galactica* characters
- List of space science fiction franchises

References

- "LDS Scene," (<http://www.lds.org/ensign/1979/08/news-of-the-church/lds-scene>) *Ensign*, August 1979, p. 80. In 1979, Larson received an award from the Associated Latter-day Media Artists.
- Mormon Expression, Episode 135: Battlestar Galactica and Mormon Theology [1] (<http://mormonexpression.com/2011/05/17/135-battlestar-galactica-and-mormon-theology/>)
- "People's Choice Awards Past Winners: 1979" (<https://web.archive.org/web/20080102023849/http://www.pcavote.com/pca/history.jsp?year=1979>). pcavote.com. Archived from the original (<http://www.pcavote.com/pca/history.jsp?year=1979>) on January 2, 2008. Retrieved February 25, 2009.
- Mike Egnor (December 30, 2008). "Richard Hatch GALACTICA.TV interview" (<http://www.galactica.tv/battlestar-galactica-1978---interviews/richard-hatch-galactica.tv-interview.html>). www.galactica.tv. Retrieved December 30, 2008.
- Glen Oliver (March 16, 1999). "Galactica Reborn (Todd Moyer talks to Glen about the new movie, Richard Hatch press release, etc.!!!)" (<http://www.aintitcool.com/display.cgi?id=3247>). Ain't it cool news. Retrieved June 14, 2006.
- "Science Fiction News of the Week" (<https://web.archive.org/web/20080430050608/http://www.scifi.com/sfw/issue117/news.html>). Scifi. Archived from the original (<http://www.scifi.com/sfw/issue117/news.html>) on April 30, 2008. Retrieved February 25, 2009.
- "Battlestar Atlantis – The Glen Larson/Todd Moyer partnership" (https://web.archive.org/web/20090304025525/http://www.battlestargalactica.com/outside_docs/bg_outdoc0016.htm). Battlestar Galactica. Archived from the original (http://www.battlestargalactica.com/outside_docs/bg_outdoc0016.htm) on March 4, 2009. Retrieved February 25, 2009.
- El Cosmico (February 22, 2001). "A New Battlestar Galactica Series Is Coming!" (<http://www.aintitcool.com/display.cgi?id=8230>). Ain't it cool news. Retrieved June 14, 2006.
- joren-vaes. "Battlestar Galactica (TV Series 2004–2009)" (<http://www.imdb.com/title/tt0407362/>). *IMDb*.
- "Best of 2005: Television" (<http://www.time.com/time/arts/article/0,8599,1141640,00.html>). *TIME.com*. December 16, 2005.
- New York Newsday* Dec. 25, 2005 (<http://www.newsday.com/entertainment/ny-fftv4561321dec25,0,795582.story>) Archived (<https://web.archive.org/web/20090122050424/http://www.newsday.com/entertainment/ny-fftv4561321dec25%2C0%2C795582.story>) January 22, 2009, at the Wayback Machine.
- "Ron Moore's Deep Space Journey" (<https://www.nytimes.com/2005/07/17/magazine/17GALACTICA.html>). *The New York Times*. July 17, 2005.
- Nancy Franklin (January 23, 2006). "Across the Universe" (http://www.newyorker.com/archive/2006/01/23/060123crte_television). *The New Yorker*.
- "Starborn Society," *The National Review* Jan. 20, 2006 (<http://www.nationalreview.com/comment/suderman200601200838.asp>)
- "Music News" (https://www.rollingstone.com/news/story/9183391/intergalactic_terror/). *Rolling Stone*.
- "Complete List – The 100 Best TV Shows of All" (<http://www.time.com/time/specials/2007/completelist/0,,1651341,00.html>). *TIME*. September 6, 2007. Archived (<https://web.archive.org/web/20090226031518/http://www.time.com/time/specials/2007/completelist/0%2C%2C1651341%2C00.html>) from the original on February 26, 2009. Retrieved February 25, 2009.

17. "Battlestar Galactica" (https://archive.is/20120913073009/http://www.tv.com/battlestar-galactica-2003/show/23557/episode.html?season=All&tag=list_header;paginator;All/). *TV.com*. CBS Interactive. Archived from the original (http://www.tv.com/battlestar-galactica-2003/show/23557/episode.html?season=All&tag=list_header;paginator;All/) on 2012-09-13.
18. "'Battlestar Galactica' movie snares Tricia Helfer, Grace Park and lots more Cylons" *chicagotribune.com* September 4, 2008. (http://featuresblogs.chicagotribune.com/entertainment_tv/2008/09/battlestar-gala.html)
19. Eric Goldman (September 8, 2008). "Battlestar Galactica TV-Movie Cast Additions" (<http://au.tv.ign.com/articles/908/908477p1.html>). *IGN*.
20. "Sci Fi confirms details of 'Battlestar Galactica' movie" *chicagotribune.com* August 7, 2008. (http://featuresblogs.chicagotribune.com/entertainment_tv/2008/08/sci-fi-confirms.html)
21. "The Highly Anticipated Feature-Length Prequel to the Series Phenomenon, 'Battlestar Galactica' Premiering Exclusively on DVD and Digital Download, Caprica" (<https://web.archive.org/web/20090209101632/http://sev.prnewswire.com/entertainment/20090205/LA6740805022009-1.html>). Universal Studios Home Entertainment. April 21, 2009. Archived from the original (<http://sev.prnewswire.com/entertainment/20090205/LA6740805022009-1.html>) on February 9, 2009.
22. "Caprica DVD Premiere Announcement" (<http://capricadvd.com/>).
23. Syfy Cancels "Caprica" (<http://insidetv.ew.com/2010/10/27/breaking-syfy-cancels-caprica>), *Entertainment Weekly*, October 27, 2010
24. Syfy Greenlights "Battlestar Galactica: Blood & Chrome" (<http://tvbythenumbers.com/2010/10/22/syfy-greenlights-battlestar-galactica-blood-chrome/69283>), *TV By the Numbers*, October 22, 2010
25. The Deadline Team (January 25, 2013). "Syfy's 'Battlestar Galactica: Blood & Chrome' (Finally) Gets TV Premiere Date" (<http://www.deadline.com/2013/01/blood-chrome-premiere-date-february-10-syfy>). *Deadline Hollywood*. Retrieved January 27, 2013.
26. Moore, Trent (November 5, 2012). "Battlestar: Blood and Chrome to debut as web series Nov. 9" (<http://www.blastr.com/2012/11/release-date-epic-trailer.php>). *Blastr*. Retrieved November 6, 2012.
27. Kit, Borys (February 20, 2009). "Universal in talks for 'Battlestar' movie" (<http://www.hollywoodreporter.com/news/universal-talks-battlestar-movie-79643>). *The Hollywood Reporter*. Retrieved September 29, 2012.
28. Kit, Borys (August 13, 2009). "Bryan Singer to direct 'Battlestar' film" (<http://www.hollywoodreporter.com/news/bryan-singer-direct-battlestar-film>). *The Hollywood Reporter*. Retrieved September 29, 2012.
29. Fleming, Mike (October 20, 2011). "Bryan Singer's 'Battlestar Galactica' Gets Airborne With John Orloff Scripting Deal" (<http://www.deadline.com/2011/10/bryan-singers-battlestar-galactica-gets-airborne-with-john-orloff-scripting-deal>). *Deadline Hollywood*. Retrieved September 29, 2012.
30. "Battlestar Galactica – Bryan Singer's Battlestar Update" (<http://www.ign.com/videos/2012/08/02/battlestar-galactica-movie-bryan-singer-update>). *IGN*. August 2, 2012. Retrieved September 29, 2012.
31. McNary, Dave (April 7, 2014). "'Battlestar Galactica' Movie Gets New Life at Universal (EXCLUSIVE)" (<https://variety.com/2014/film/news/battlestar-galactica-movie-gets-new-life-at-universal-exclusive-1201153687/>). *Variety*. Retrieved April 7, 2014.
32. Frederick, Brittany (February 12, 2016). "The 'Battlestar Galactica' Movie Signs Three Producers" (<http://www.starpulse.com/news/index.php/2016/02/12/the-battlestar-galactica-movie-signs-t>). *Starpulse.com*. Retrieved February 12, 2016.
33. Fleming Jr., Mike (June 9, 2016). "'Battlestar Galactica' Movie Sets 'Westworld's Lisa Joy To Write, Director Francis Lawrence Orbiting" (<http://deadline.com/2016/06/battlestar-galactica-francis-lawrence-lisa-joy-universal-pictures-1201770133/>). *Deadline.com*. Retrieved June 9, 2016.
34. "Guide to the TV Tie-in Book Collection, 1945–1999" (<http://rmc.library.cornell.edu/EAD/htmldocs/RMM08001.html>).
35. Science Fiction & Fantasy Book Review (<https://books.google.com/books?id=K9P1T0doSpkC&pg=PA2&lpg=PA2&dq=%22doc+savage%22+%22million+copies%22&source=bl&ots=WSPGvjK82A&sig=fiyolBn5u45n3Xitu65gYfCNugA&hl=en&sa=X&ved=0ahUKEwjilLSCq-TAhUI92MKHf28DfMQ6AEIVTAJ#v=onepage&q=%22doc%20savage%22%20%22million%20copies%22&f=false>) Feb. 1979 issue
36. Potter, Tiffany & Marshall, C. W. (December 10, 2007). *Cylons in America: Critical Studies in Battlestar Galactica*. Continuum. p. 290. ISBN 0826428487.
37. Nicholas J Kiersey, Iver B. Neumann, eds. (2013). *Battlestar Galactica and International Relations*. Routledge.
38. Muir, John Kenneth (1999). *An Analytical Guide to Television's Battlestar Galactica*. McFarland and Company Inc.

39. "Battlestar Galactica 'Space Alert' manual" (<http://www.handheldmuseum.com/Manuals/Mattel-BattlestarGalacticaManual.pdf>) (pdf). *Mattel Electronics*. 1978. pp. 1, 3. Retrieved December 4, 2015.
40. Nathaniel Dragon dragon76n. "B Games" (<http://www.dragonshobbies.com/games/pageb.html>). *DragonsHobbies.com*. Archived (<https://web.archive.org/web/20090129233419/http://dragonshobbies.com/games/pageb.html>) from the original on January 29, 2009. Retrieved March 12, 2009.
41. Battlestar Galactica Collectible Card Game (<http://www.wizkidsgames.com/battlestar/article.asp?a=41315>) Archived (<https://web.archive.org/web/20090510040956/http://www.wizkidsgames.com/battlestar/article.asp?a=41315>) May 10, 2009, at the *Wayback Machine*.
42. "Gen Con 2007 In A Nutshell – Slashdot" (<http://games.slashdot.org/article.pl?sid=07/08/22/1847207&from=rss>).
43. "Battlestar Galactica – Board Game – BoardGameGeek" (<http://www.boardgamegeek.com/boardgame/37111>).
44. "Evolution and Rebellion" (http://www.fantasyflightgames.com/edge_news.asp?eidn=596).
45. "The Exodus is Nigh" (http://www.fantasyflightgames.com/edge_news.asp?eidn=1865).
46. "Battlestar Galactice Arcade – Game Detail Page" (<https://web.archive.org/web/20090219105852/http://www.xbox.com/en-US/games/b/battlestargalacticaxboxlivearcade/>). *Xbox.com*. Archived from the original (<http://www.xbox.com/en-US/games/b/battlestargalacticaxboxlivearcade/>) on February 19, 2009. Retrieved March 12, 2009.
47. "Bigpoint.com – Play the best online browser games for free" (<http://en.board.bigpoint.com/bgo/showthread.php?t=287530>).

Bibliography

- Chris Klassen, "Research Note: Rejecting Monotheism? Polytheism, Pluralism, and *Battlestar Galactica*," *Journal of Contemporary Religion*, 23,3 (2008), 355–362.
- Eftychia Papanikolaou, "Of Duduks and Dylan: Negotiating Music and the Aural Space," in *Cylons in America: Critical Studies of Battlestar Galactica*, edited by Tiffany Potter and C. W. Marshall, 224–236. New York and London: Continuum, 2007.

External links

- Syfy's *Battlestar Galactica* site (<http://www.syfy.com/battlestar>)
 - *Battlestar Galactica* (pilot movie) (<http://www.imdb.com/title/tt0314979/>) on *IMDb*
 - *Battlestar Galactica* (1978 series) (<http://www.imdb.com/title/tt0076984/>) on *IMDb*
 - *Battlestar Galactica* (reimagined) (<http://www.imdb.com/title/tt0407362/>) on *IMDb*
 - *Battlestar Galactica* (1978) (<http://www.tv.com/shows/battlestar-galactica-1978/>) at *TV.com*
 - *Battlestar Galactica* (2003) (<http://www.tv.com/shows/battlestar-galactica/>) at *TV.com*
 - A link to *Battlestar Galactica*'s Show Bible by Ronald D. Moore (<http://www.cinema-suicide.com/2011/02/08/check-out-the-battlestar-galactica-2004-show-bible/>)
 - Official *Battlestar Galactica* Online site (<http://www.battlestar-galactica.bigpoint.com>)
-

Retrieved from "https://en.wikipedia.org/w/index.php?title=Battlestar_Galactica&oldid=818756601"

This page was last edited on 5 January 2018, at 11:33.

Text is available under the *Creative Commons Attribution-ShareAlike License*; additional terms may apply. By using this site, you agree to the *Terms of Use* and *Privacy Policy*. Wikipedia® is a registered trademark of the *Wikimedia Foundation, Inc.*, a non-profit organization.